



CLAIM LISTING

There is claimed:

1. (Currently Amended) 1. An attachment for securement to a skidsteer loader, backhoe or other similar work-type vehicle for use in constructing a skimmer box for a swimming pool having;
A connecting frame with extensions directly below said connecting frame and slanting away from said connecting frame allowing for the connection to a vehicle latching mechanism whereby the arms from a skidsteer loader, backhoe or other work-type vehicle can be inserted into the extension and underneath a bottom side;
A base, shaped like a box, with five sides and an open end, including; a top side, said bottom side, a left side, a right side and a back side, as well as two open cutouts;
The said open side has edges that are shaped to cut through the surface;
The back side of said base rigidly connected perpendicular to said connecting frame and substantially near the bottom so that the base is directed just above the latching mechanism and along the opposite side of the extensions providing support when the vehicle is attached.
2. (Original) An attachment according to claim#1, wherein said base is in dimensions approximately 15 to 30 inches wide by 15 to 30 inches high by 15 to 30 inches deep.
3. (Original) An attachment according to claim#1, wherein said base is in dimensions approximately 24 inches wide by 28 inches high by 28 inches deep.
4. (Previously presented) A method for constructing a skimmer box during swimming pool or spa construction comprising the steps of:
 - a. connecting a skidsteer loader to an attachment having a connecting frame, a base shaped like a box and an open side,
 - b. moving the attachment to the swimming pool wall,
 - c. raising and aligning the attachment to near the top of the wall surface where the skimmer box is to be located,

- d. inserting fully the open end of the base of the attachment with a cutting edge into the wall and
- e. raising the attachment to remove the dirt and other items from the wall and thus forming the shape for the skimmer box.